

# AVID LIGHT

Published Professional Art Model with 10+ Years of Diverse Experience

Based near Tucson, AZ (some session types and meetings available remotely)

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## OBJECTIVES

After hiatus for cross-country move, restarting part time freelance art modeling availability for: figure drawing/painting classes, groups, or individuals; experimental and/or storytelling projects; in-person or virtual collaboration for life drawing/painting, photography, bodypainting, sculpture, performance art.

## DESCRIPTION/OVERVIEW

- Appearance (see my website for portfolio links):
  - 5'10" 155 lb. male, middle-aged. Build: lean/toned. Skin: light to medium tan.
  - Usually bald with little or no body hair. No tattoos or piercings.
- Within capabilities and availability, can be booked for figure modeling or performance art for creative projects, artistic practice, or educational programs. Willing to take direction, collaborate to help plan session specifics, and/or improvise a pose flow interpreting a creative theme or concept.
- Reputation includes working with other models and artists in a patient, respectful, open-minded, professional demeanor -- even when creative or logistical aspects are challenging.
- Demeanor: patient, respectful, professional, collaborative. Adaptive to artists' different work styles.
- Comfortable working with costuming, modesty draping, or full nudity to fit session preferences if relevant context and parameters are clear and agreed (e.g. location access, photo policy, etc).
- Will sign photo/video release, if details of assignment and intended use of work product agreed.
- Tucson area bookings usually OK; further or overnight travel considered if cost and logistics allow.
- Rates depend on assignment; see rate sheet for defaults (often negotiable based on specifics)
- Able to host well-lit & run online session from home or studio setup (w/ self or other model/content)

## MODELING EXPERIENCE

**Life Modeling - Classes/Workshops:** Extensive life modeling for drawing, painting, and sculpture classes in the DC/MD/VA area and beyond including online modeling for distant art schools. Became sought-after based on reliability, professionalism, form, and creative approach informed by awareness of classical art history and lighting. Noted for ability to interpret wide range of pose types and durations, from flows with poses changing every 5 seconds to a single long pose lasting many hours over multiple days. Accustomed to setting poses based on detailed instructor direction, general thematic interpretation, or "model's choice"/improvisation depending on instructor needs. Modeled for small to large classes with student levels from beginner to advanced -- for figure drawing, anatomy, color theory, and other curriculum goals. Programs included:

- University of Maryland - Dept. of Art and School of Theatre, Dance, and Performance Studies
- The Art League (Alexandria, VA); Washington Studio School (DC) (numerous instructors/sessions)
- George Washington University / Corcoran Studio Arts (DC)
- Catholic University of America - Dept. of Art and School of Architecture & Planning (DC)
- Bowie State University; Anne Arundel and Carroll Community Colleges (MD)
- Model for instruction by top MD/DC/VA figure and portrait artists Rick Casali (sculptor), Egeli Studio, Diane Rappisi, Susan O'Neill, Donal Mac Manus, J. Jordan Bruns and more

**Life Modeling – Open & Commissioned Sessions:** In addition to modeling for formal instruction, have modeled hundreds of open or lightly-instructed sessions for art co-ops, private and/or small drawing groups, galleries, and independent artists needing practice or work on a specific project requiring a figure model. One of the original members of the DC Art Model Collective (DCAMC), modeling with and helping organize themed and special model-hosted events for artists. Public/demo life modeling for special events like DC's Art All Night. Most post-pandemic life modeling has been in-person, but quality online sessions or recorded reference content can still be arranged. Can assist host or group with session planning, timing, lighting, logistics, and themes or creative challenges for artists.

**Bodypainting:** Extensive experience posing and “being the canvas” for projects ranging from artist practice or experiments to intricate/lengthy designs -- sometimes including prosthetics, UV paint, or other effects. Have modeled for advanced amateur and renowned professional painters/instructors for artistic projects, pro workshops, airbrush master classes, promotional/art show demos and events like New York City Bodypainting Day. Able to model costumed, partially covered, or nude as appropriate.

**Scare Acting, Performance Art, Character Modeling:** Trained and worked as character/scare actor (with extensive makeup/bodypaint/costuming) for over two dozen elaborate haunted house days and special events. Helped organizers and staff adapt and develop my characters, including improvised speech, sounds, and movement to integrate with storylines, surroundings, props, and effects. Adjusted things like pace, intensity, collaboration with other actors, and safe interactions with patrons according to customer volume, flow and ‘vibe’. Major facilities/events included: Laurel's House of Horrors (MD), Richmond Vampire Ball (VA), Katsucon (DC), and several art and street festivals. Additionally provided bodypainted character/movement acting for short video projects including an upcoming music video.

**Photography:** Experience collaborating with photographic artists for a variety of figurative assignments, posing solo or with other models. Genres include art nude, storytelling/ thematic series, erotic art, abstract and/or bodyscape art, conceptual work. Comfortable with studio work or properly arranged outdoor/location shoots. Will travel for shoots when cost & logistics are feasible.

**Fashion/Lifestyle:** While not a primary genre, successfully runway-modeled for two Baltimore-based designers their high fashion shows during Project Artscape -- learning some basics of model selection, fitting, runway timing, plus working with designers, crew, and fellow models.

## PORTFOLIO & OTHER INFO

- [www.avidlightmodel.com](http://www.avidlightmodel.com) homepage has more info & links to online portfolios, social media
- Some of my published modeling and interviews include selection as cover contest finalist (and inclusion in) printed/online versions of Model Society Magazine; B&W Magazine (issue 170); Up.St.ART Annapolis magazine; Skin MarkZ magazine; online spotlights including on The Modelographers (blog), Wolfgang & Luke Art Gallery (2-part podcast); DCAMC model profile
- My modeling work is seasoned with experience and training in photography (portraiture, dance, and figurative), and informed by life experience that includes narrowly surviving a battle with cancer. That which didn't kill me...helped free me to be more daring and expressive in my art. I try to catch continuing education opportunities directly or indirectly related to art modeling and figurative art. I am constantly inspired by the infinite varieties of working with and directly rendering humanity within art, and with the creative process itself.